



Victoria University Online Training Facility

The \$10 million multi award-winning Victoria University Online Training Centre was designed for the Business Studies, Arts Design and Multimedia Departments at the St Albans Campus in Melbourne's west.

Kane Construction's challenge was to not only to encapsulate the explicit architectural elements of the design, but to marry these with a commitment to the local environmental issues, extending to land care and wildlife management. Kane's implementation of strict control measures avoided any disruption to the local protected species and residing wildlife and their habitats.

Extending off existing facilities into a natural grassland area, the 3700m2 building sits atop stonework batters constructed from locally excavated material. The structure consisted of a reinforced concrete ground and first floor edifice, with steel framed roof and facade.

The distinctive yet simple two storey building was clad in a aught skin of computer generated patterns on Vitrepanel -a first for this product. The reptile-like patterns reflected the flora and fauna of Melbourne's Western plains, and their manufacture expressed the work that the institution promoted - the virtual world from inside a computer flipped to the outside of the building.

The world class facility accommodates over 300 computers and a state of the art multi media lecture theatre. Victoria University students are training with the latest technologies in one of the most stimulating and encouraging learning environments available to design and online technology undergraduates.

The project was delivered under a fixed price lump sum contract in 2001 following a 12-month construction period.

Our working relationship with Kane Constructions has been a rewarding one. An open and professional approach has always been evident and this project was no exception.

Gary Carter, Victoria University

Kane Constructions Pty Ltd
kane.com.au

Client

Victoria University

Consultants

Lyons

Location

Victoria

Value

\$10M